

THOMAS MIKSA

Sound designer, thomas@sonicframes.dk

SKILLS

Sound design

Editing: dialogue, sfx, foley, atmos, music

Re-record mixing

Recording: studio, field, production

Sound implementation: fmod designer

Excellent team worker

IN-HOUSE FREELANCER

Reto-Moto 2016-17

Game Sound designer, -implementer

Danish Broadcasting (DR) 2013-17

TV-doc, -show Sound recordist, editor, Re-recording mixer

Eyeworks Denmark 2013-14

TV-doc, -show Re-recording mixer

Respirator Media & Development A/S 2012-14

TV show Sound recordist, editor, Re-recording mixer

SELECTED WORKS

GAMES

Heroes & Generals (MMOFPS) 2016-Present

Sound designer

TV

Skønhedens Magt (Series) 2016

Re-recording mixer

Sofie Linde Show S1 & 2 (Show) 2015-16

Re-recording mixer

Jultra: Bubbers store juleshow (Series) 2015

Sound designer, Re-recording mixer

P.O.V (Series) 2015

Re-recording mixer

De Unge Fisker (Series) 2015

Re-recording mixer

Jultra (Series) 2014

Sound recordist, Re-recording mixer

Besat af S1 & 2 (Show) 2014-15

Re-recording mixer

Voksenfælden S1 & 2 (Show) 2013-14

Sound recordist, Re-recording mixer

Nørgaards Netflix S1 (Show) 2014

Re-recording mixer

Dybvaadaad S2-5 (Show) 2013-14

Re-recording mixer

Dansk Hulebyg (Series)	2014
Re-recording mixer	
JUNKiE (Series)	2014
Sound recordist, Re-recording mixer	
Det Slører Stadig (Series)	2012-13
Sound editor, Re-recording mixer	

FILM

Midtimellem (Feature)	2015
Sound editor, -designer, Re-recording mixer	
The Witch Who Couldn't Breath (Short)	2014
Sound editor, -designer, Re-recording mixer	
Caroline - den sidste rejse (Feature)	2012
Sound recordist, -editor, -designer, Re-recording mixer	
Sort kaffe og vinyl (Feature)	2012
Sound editor, Assistant Sound designer	
The Secret Society of Fine Arts (Feature)	2012
SFX editor	
The Spiral (TV-drama series)	2011
Boom operator	
The Deaths of Grace Miller (Short)	2011
Sound editor, -designer, Re-recording mixer	
The Art of Crossing a Bridge (Short)	2010
Sound recordist, Boom operator	
Ann-Christin (Oslo) (Short)	2010
Sound recordist, Boom operator	

STAND-UP FEATURE SHOWS

Omar Marzouk: bange for sjov	2013
Re-recording mixer	
Tobias Dybvad: sjov mand, klam personlighed	2013
Re-recording mixer	
Mikael Wulff: en mand i problemer	2013
Re-recording mixer	
Christian Fuhlendorff: Enestående	2012
Re-recording mixer	

ANIMATION SHORTS

Life and Stuff	2011
Sound designer, Re-recording mixer	
One Day	2010
Sound designer, Re-recording mixer	

INTERESTS

Grabbing my kit and going out exploring, recording stuff and enjoying the outdoors. Reading sci-fi and game where I'm mostly into action/adventure and rpg's. Watching series, movies and animations from around the world. Bike and run to stay fit, drink beer and eat cake, cancelling it out.

EDUCATION

MSc in Medialogy - Sound profile

2008-11

Aalborg University, Denmark

Coordinated my study around a specialisation in sound design where i worked on:

- Sound design for film and computer games
- Narrative and immersion
- Multi-modal perception and cognition
- Audiovisual production
- Sonic narratives

MA Sound design for the Screen Exchange student

2010

Bournemouth University Media School, United Kingdom

Seven months exchange following the course Sound Design for the Screen.

I completed practical and theoretical courses in sound design for moving images that included:

- Postproduction in Pro Tools
- Postproduction sound for film and animation
- Cinema soundtrack history

BSc in Medialogy

2005-08

Aalborg University, Denmark

The study provided me a great deal of theoretical insight and practical experience in:

- Film and computer game production
- Game design
- Project management and group work
- Interaction design
- Human perception